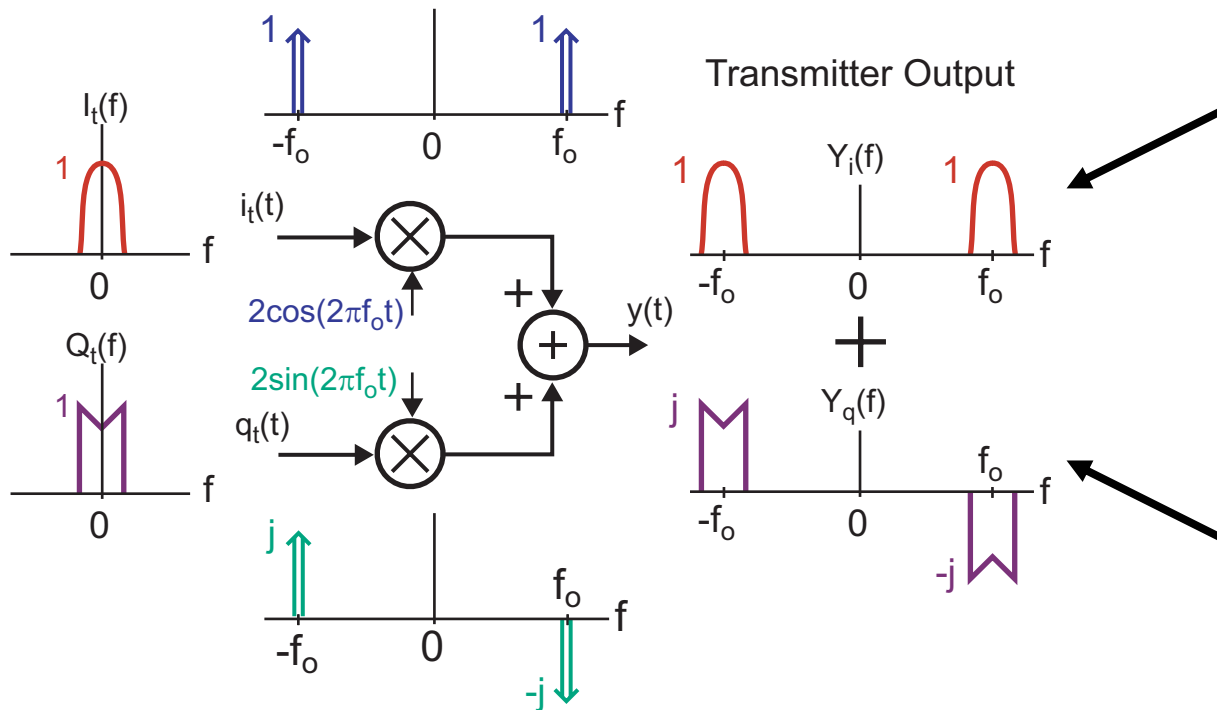


Digital Modulation (Part I)

- **Communication using symbols and bits**
- **Constellation diagrams and decision boundaries**
- **Transmit bandwidth vs. intersymbol interference**
- **Eye Diagrams and sample time sensitivity**

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Review of Analog I/Q Modulation

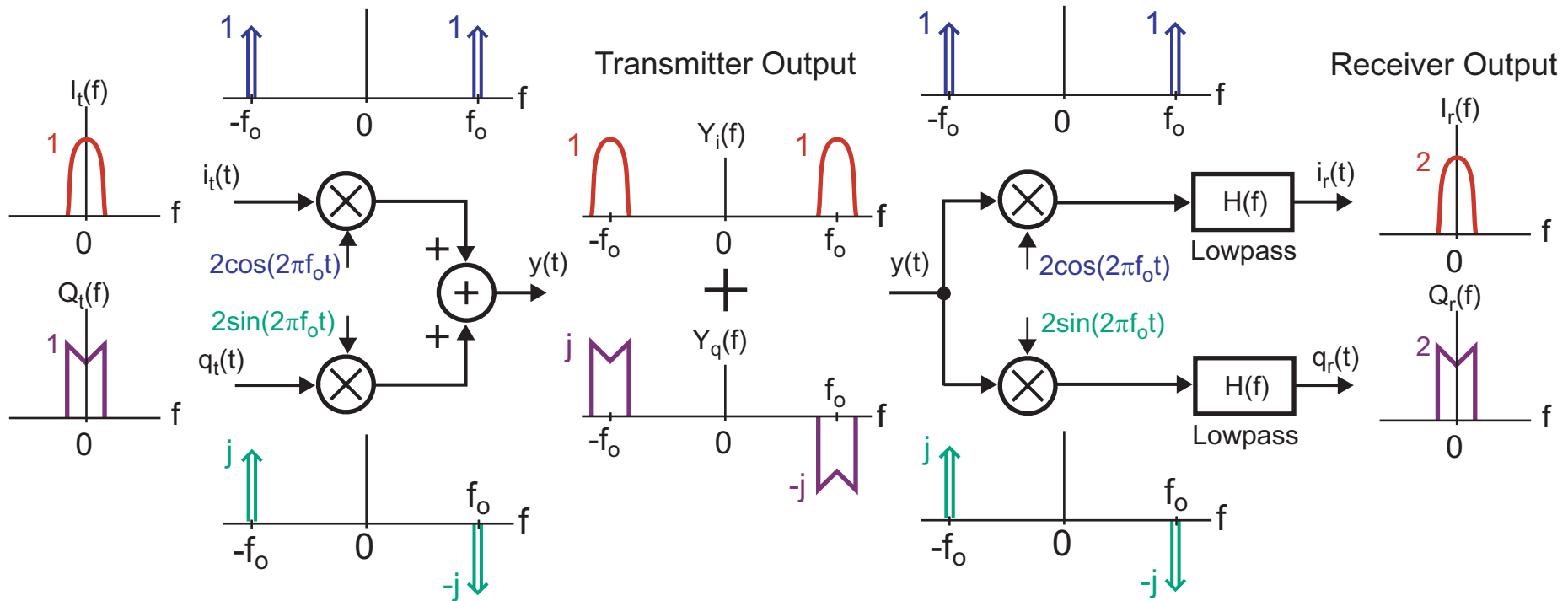


I stands for *in-phase* component

Q stands for *quadrature* component

- Consider modulating with both a cosine and sine wave and then adding the results
 - This is known as I/Q modulation
- The I/Q signals occupy the same frequency band, but one is *real* and one is *imaginary*
 - We can recover *both* of these signals

Review of Analog I/Q Demodulation

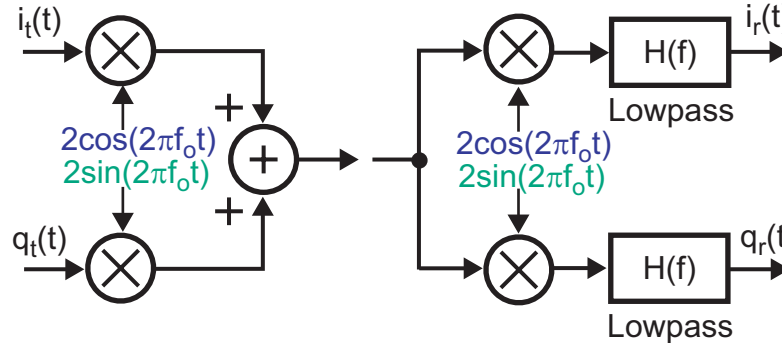
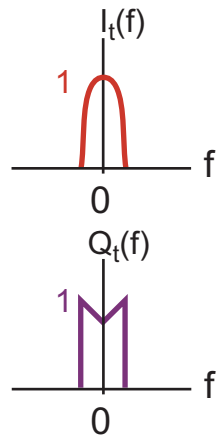


- Demodulate with *both* a cosine and sine wave
 - Both I and Q channels are recovered!
- I/Q modulation allows twice the amount of *information* to be sent compared to basic AM modulation with same *bandwidth*

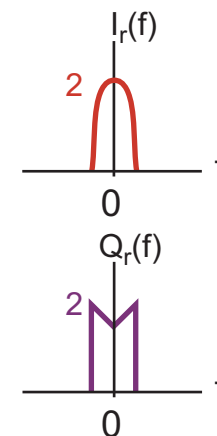
Summary of Analog I/Q Demodulation

- Frequency domain view

Baseband Input

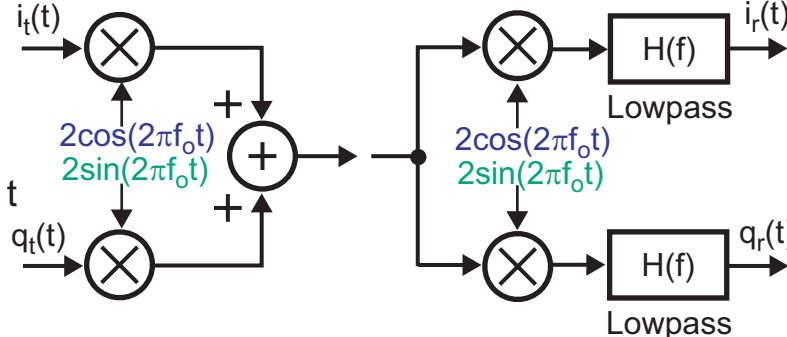
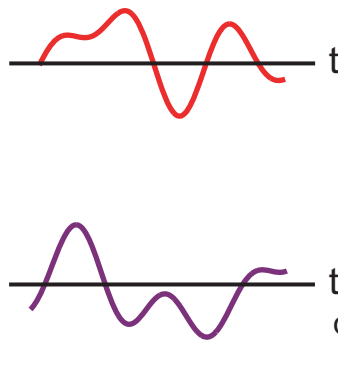


Receiver Output

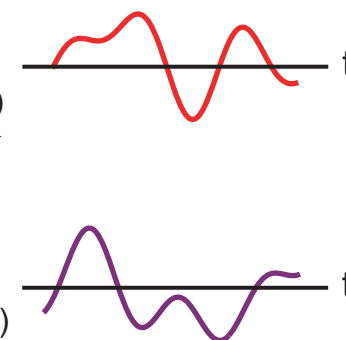


- Time domain view

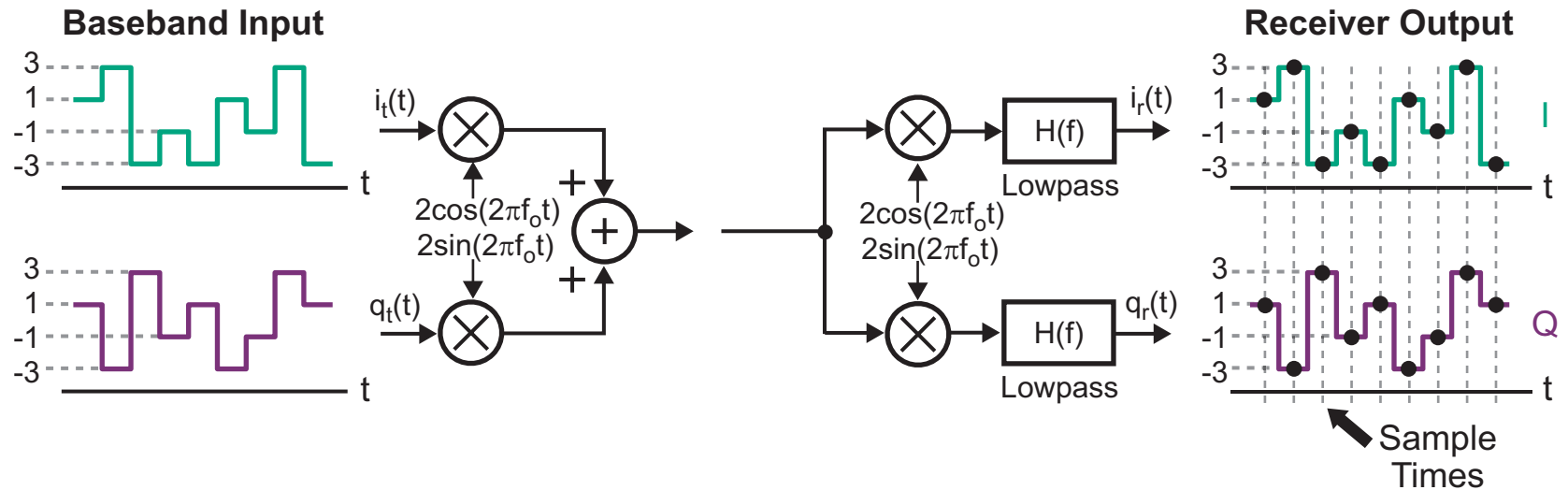
Baseband Input



Receiver Output



Digital I/Q Modulation

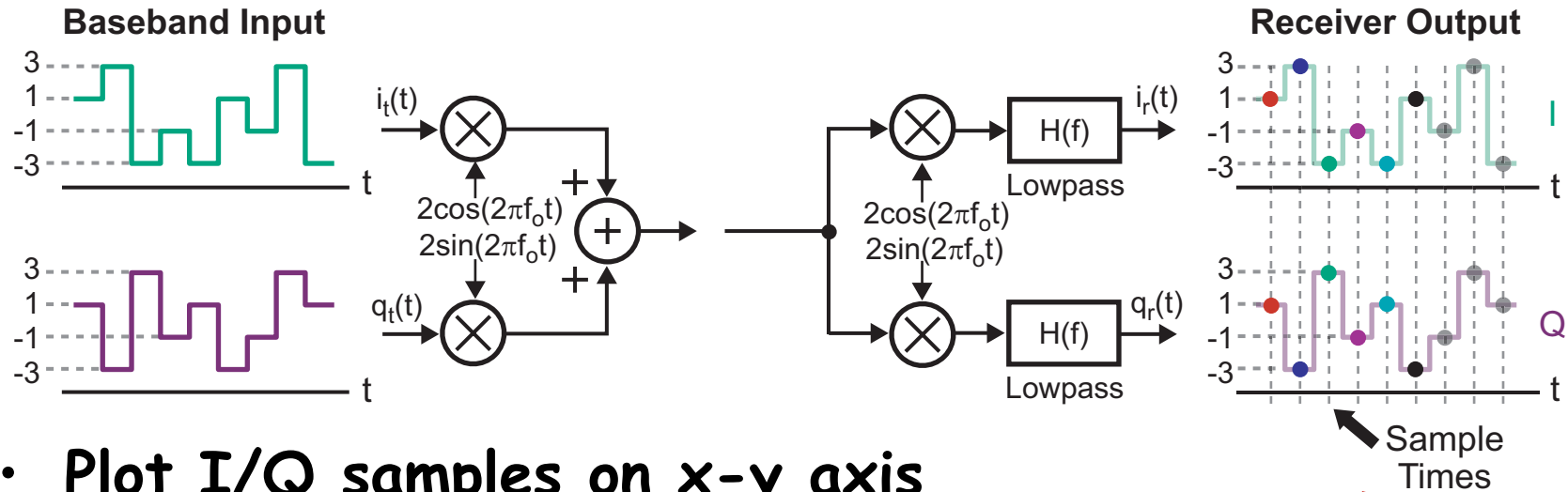


- **Leverage analog communication channel to send discrete-valued symbols**
 - Example: send symbol from set $\{-3, -1, 1, 3\}$ on both I and Q channels each *symbol period*
- **At receiver, sample I/Q waveforms every symbol period**
 - Associate each sampled I/Q value with symbols from set $\{-3, -1, 1, 3\}$ on both I and Q channels

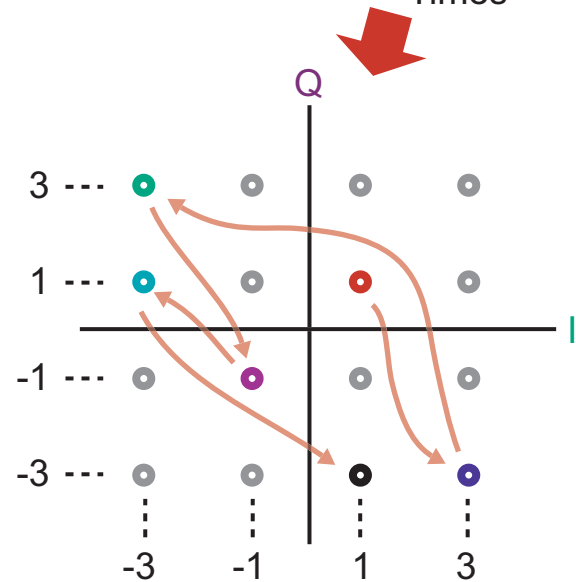
Advantages of going Digital

- **Allows information to be “packetized”**
 - Can compress information in time and efficiently send as packets through network
 - In contrast, analog modulation requires “circuit-switched” connections that are continuously available
 - Inefficient use of radio channel if there is “dead time” in information flow
- **Allows error correction to be achieved**
 - Less sensitivity to radio channel imperfections
- **Enables compression of information**
 - More efficient use of channel
- **Supports a wide variety of information content**
 - Voice, text and email messages, video can all be represented as digital bit streams

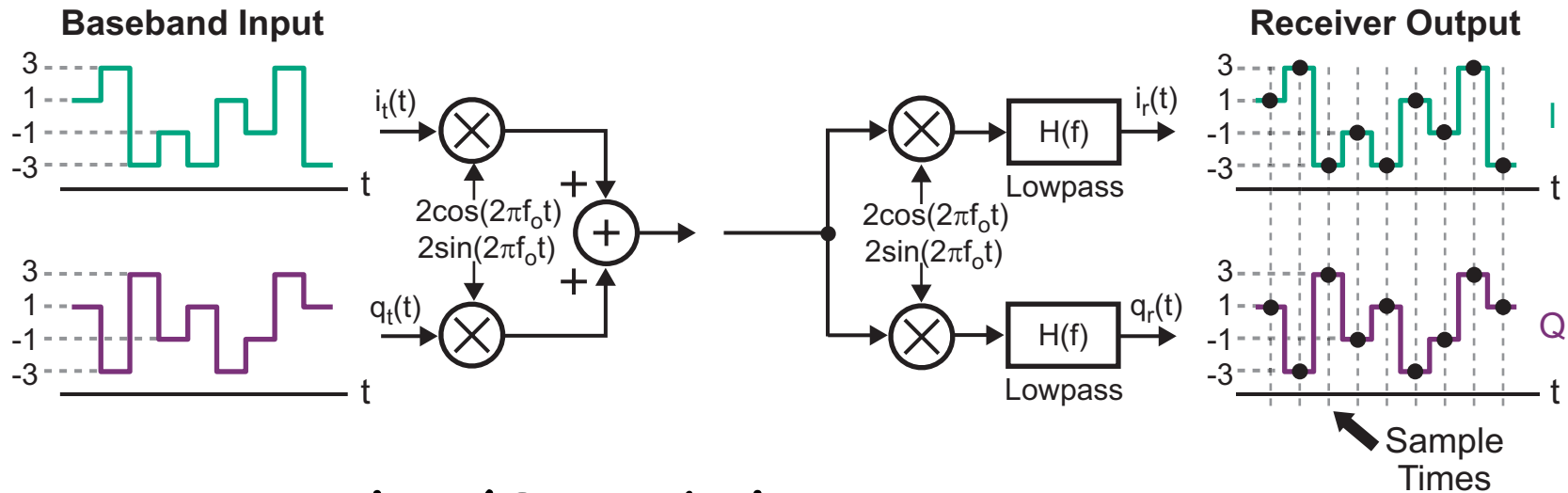
Constellation Diagrams



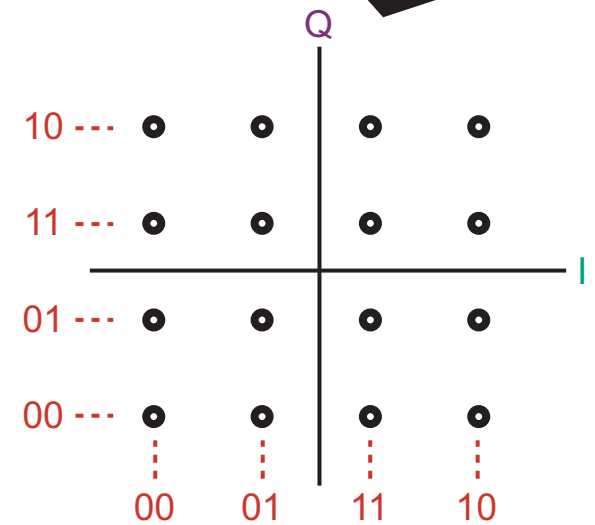
- **Plot I/Q samples on x-y axis**
 - Example: sampled I/Q value of $\{1, -3\}$ forms a dot at $x=1, y=-3$
 - As more samples are plotted, constellation diagram eventually displays all possible symbol values
- **Constellation diagram provides a sense of how easy it is to distinguish between different symbols**



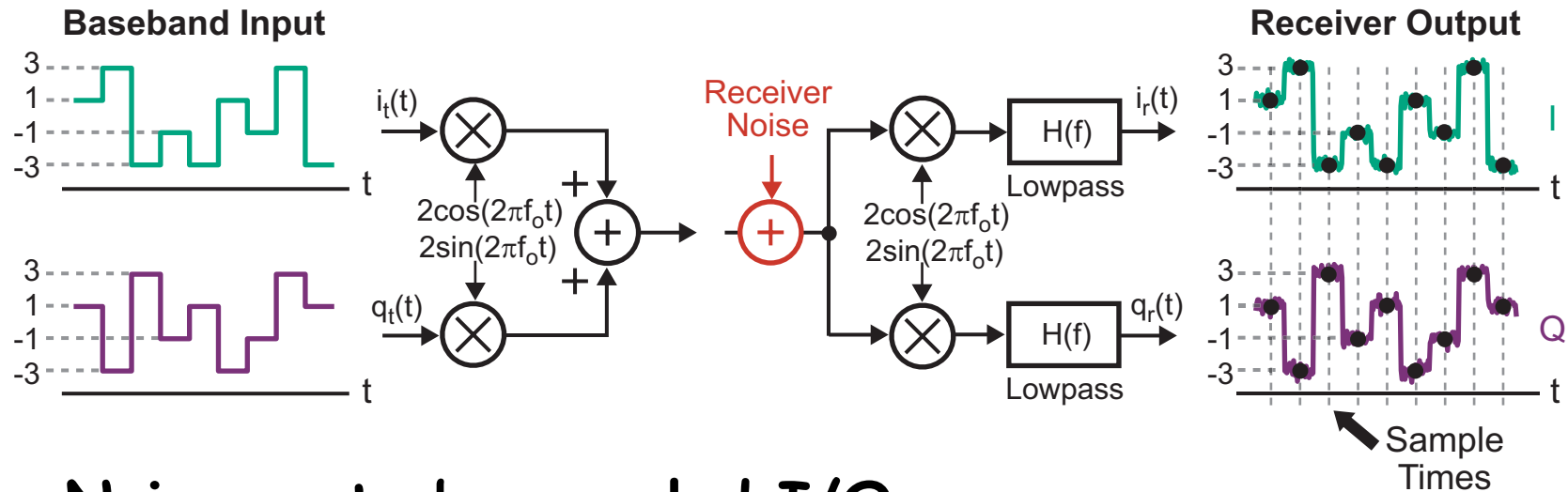
Sending Digital Bits



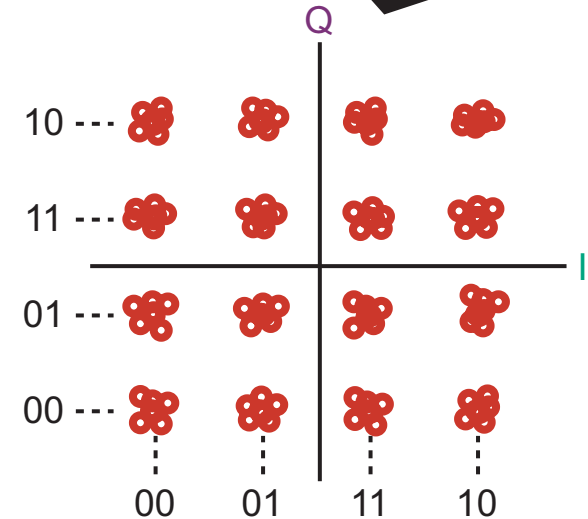
- Assign each I/Q symbol to a set of digital bits
 - Example: I/Q = {1, 3} translates to bits of 1110
 - Gray coding minimizes *bit errors* when symbol errors are made
 - Example: I/Q = {1, 1} translates to bits of 1010
 - Only one bit change from I/Q = {1, 3}



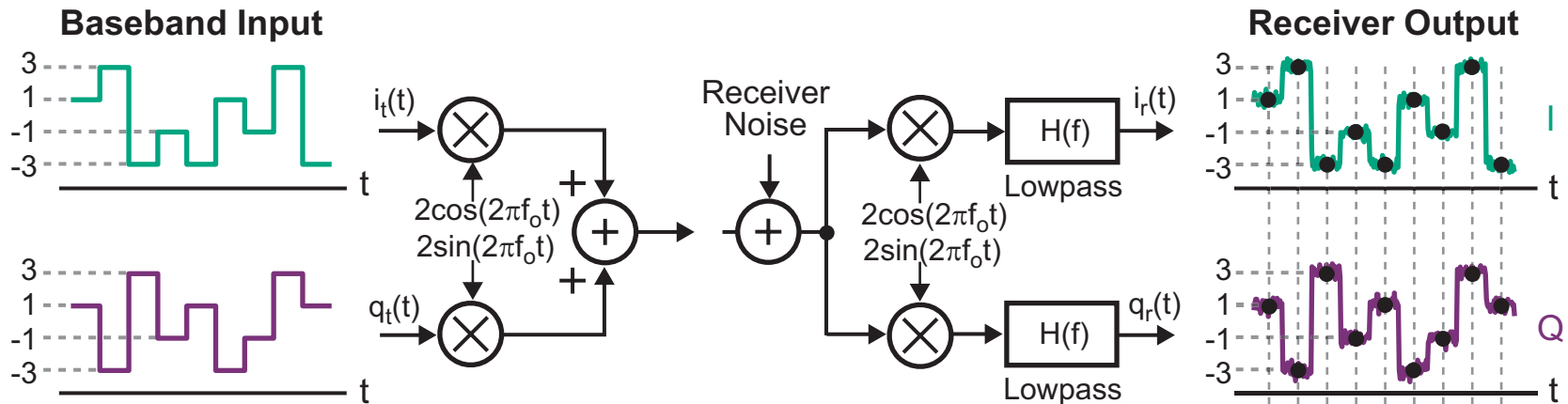
The Impact of Noise



- **Noise perturbs sampled I/Q values**
 - Constellation points no longer consist of single dots for each symbol
- **Issue: what is the best way to match received I/Q samples with their corresponding symbols?**

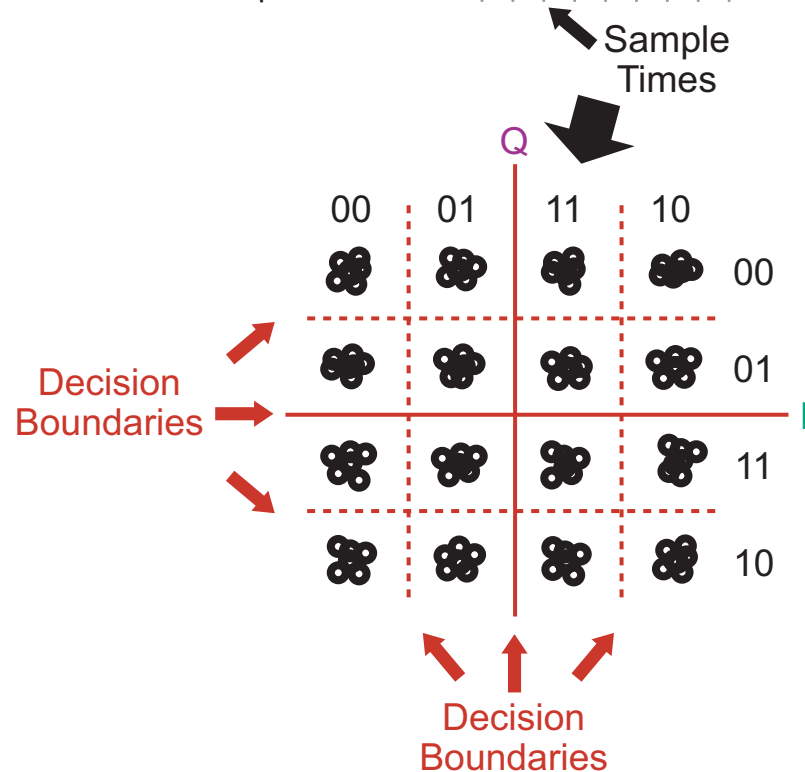


Symbol Selection Based on Slicing

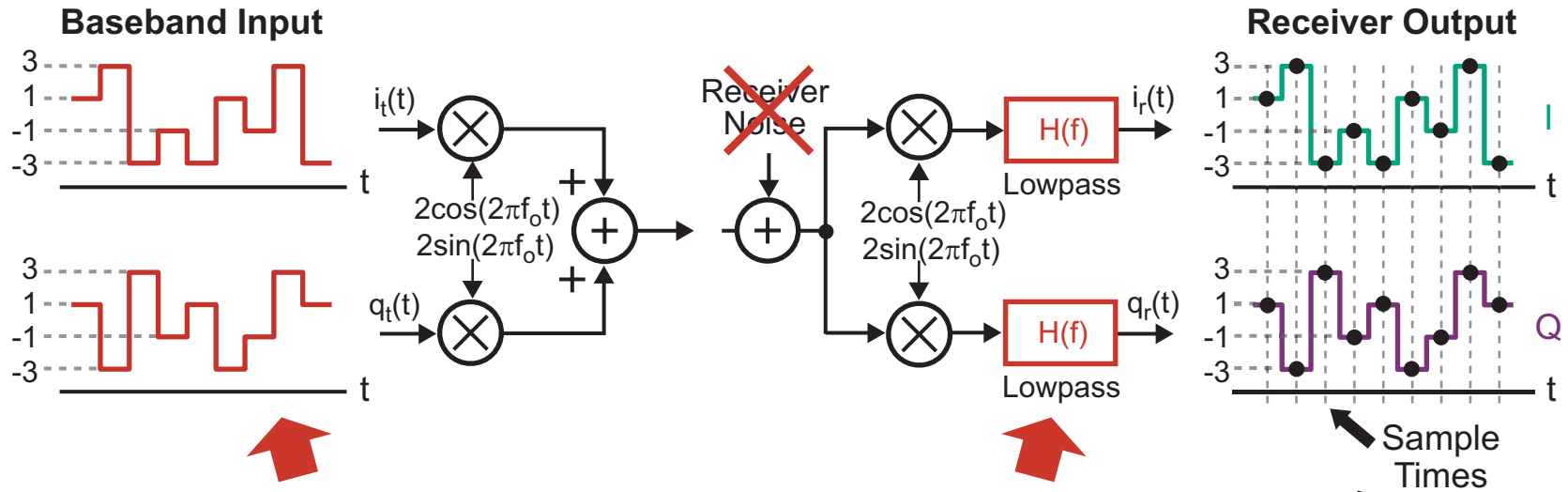


- **Match I/Q samples to their corresponding symbols based on decision regions**

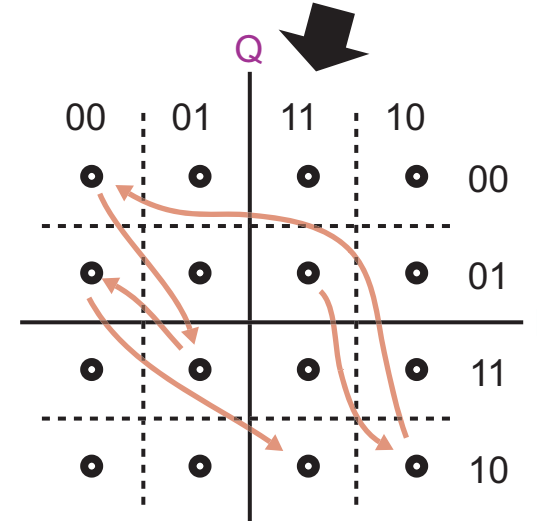
- Choose decision regions to minimize symbol errors
- Decision boundaries are also called slicing levels



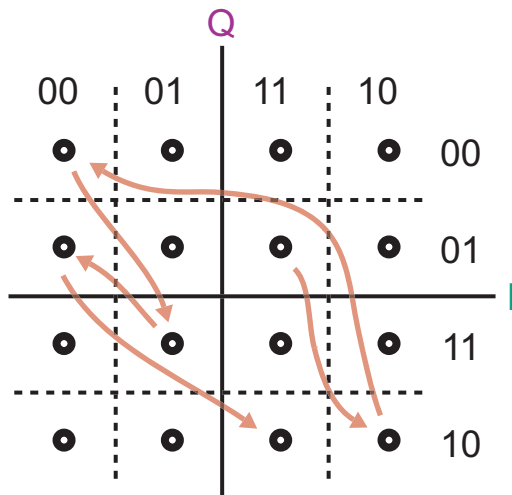
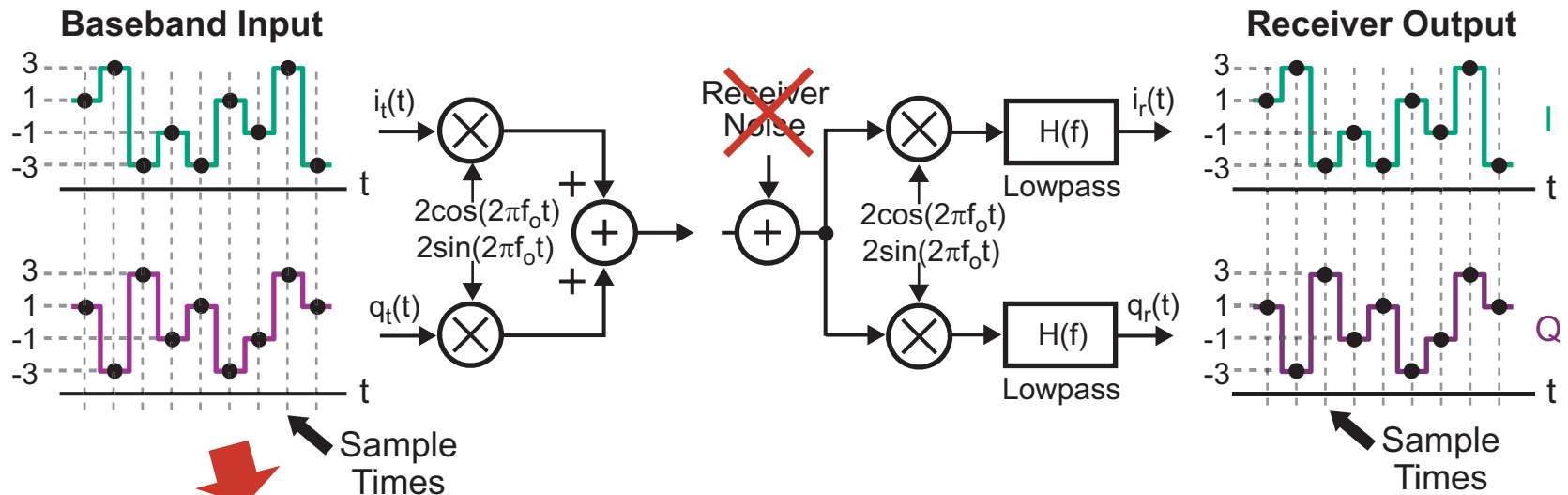
Transitioning Between Symbols



- Transition behavior between symbols is influenced by both transmit I/Q input waveforms and receive filter
 - We will focus on impact of transition behavior at transmitter today
 - Ignore the impact of noise for this analysis

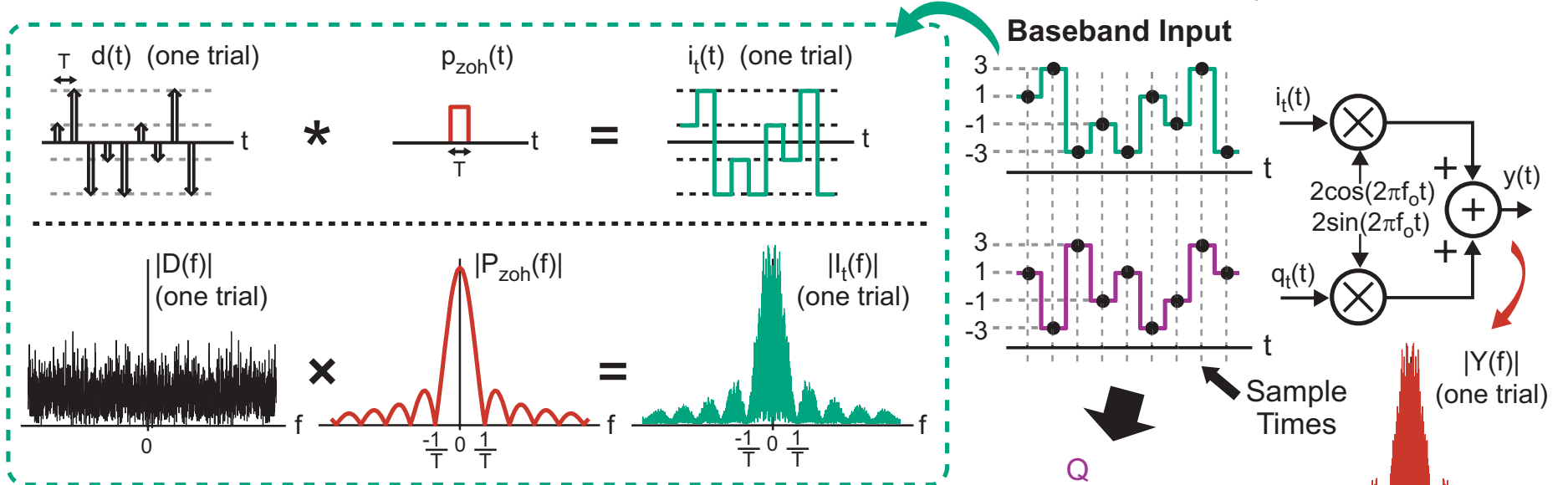


Influence of Transitions at Transmitter

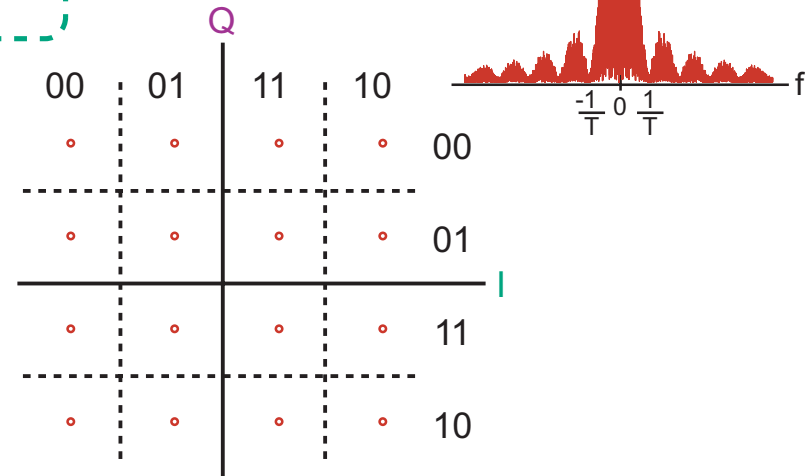


- *Ideal* analog communication channel simply transports the transmitter I/Q signals to the receiver
- Constellation diagram can be constructed at *transmitter* to evaluate its performance
 - Bad constellation at transmitter implies bad one at receiver

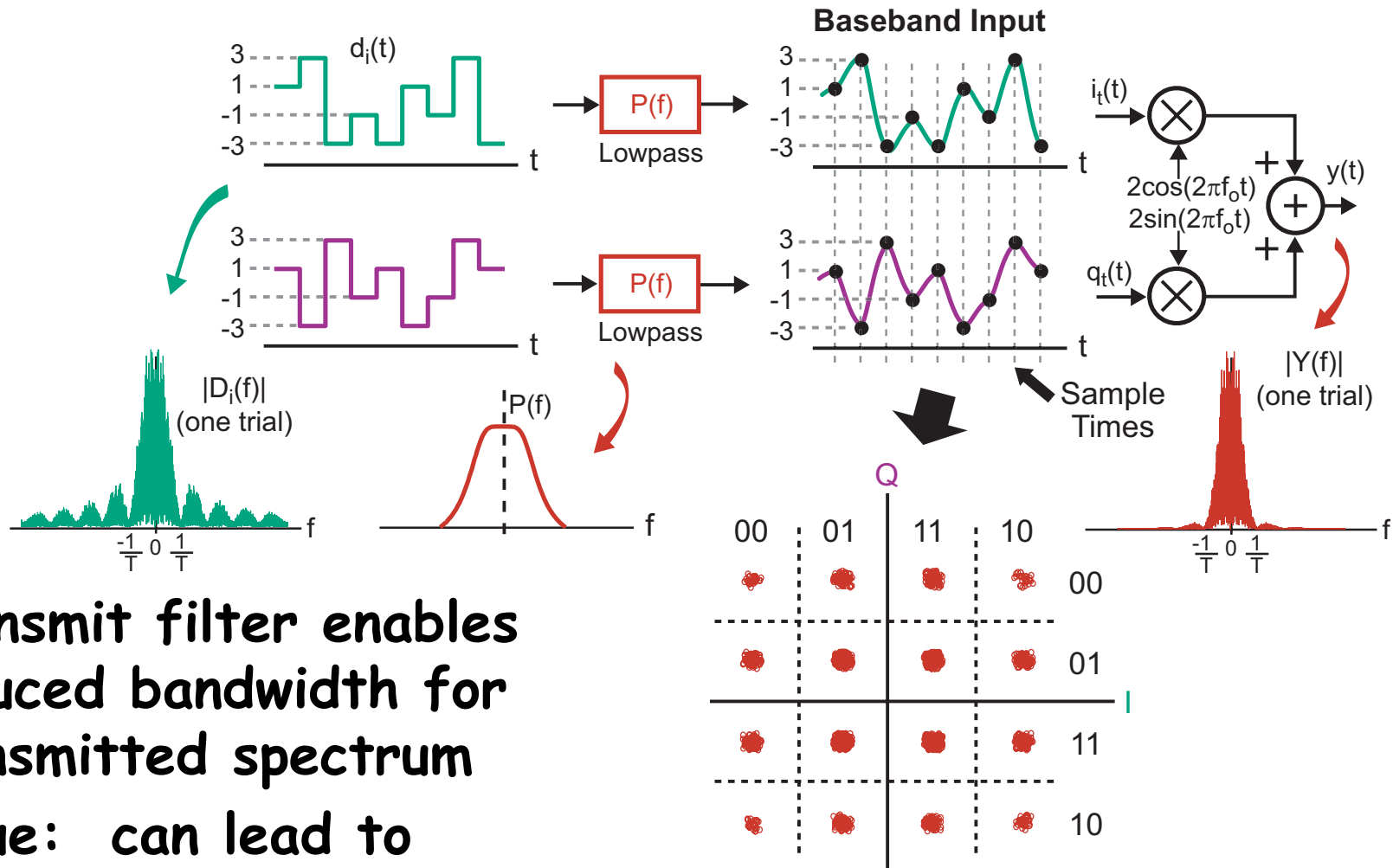
Transitions and the Transmitted Spectrum



- **Want transmitted spectrum with minimal bandwidth**
 - Wireless communication channels are a *shared* resource
- **Issue: sharply changing I/Q waveforms lead to a *wide bandwidth* spectrum**

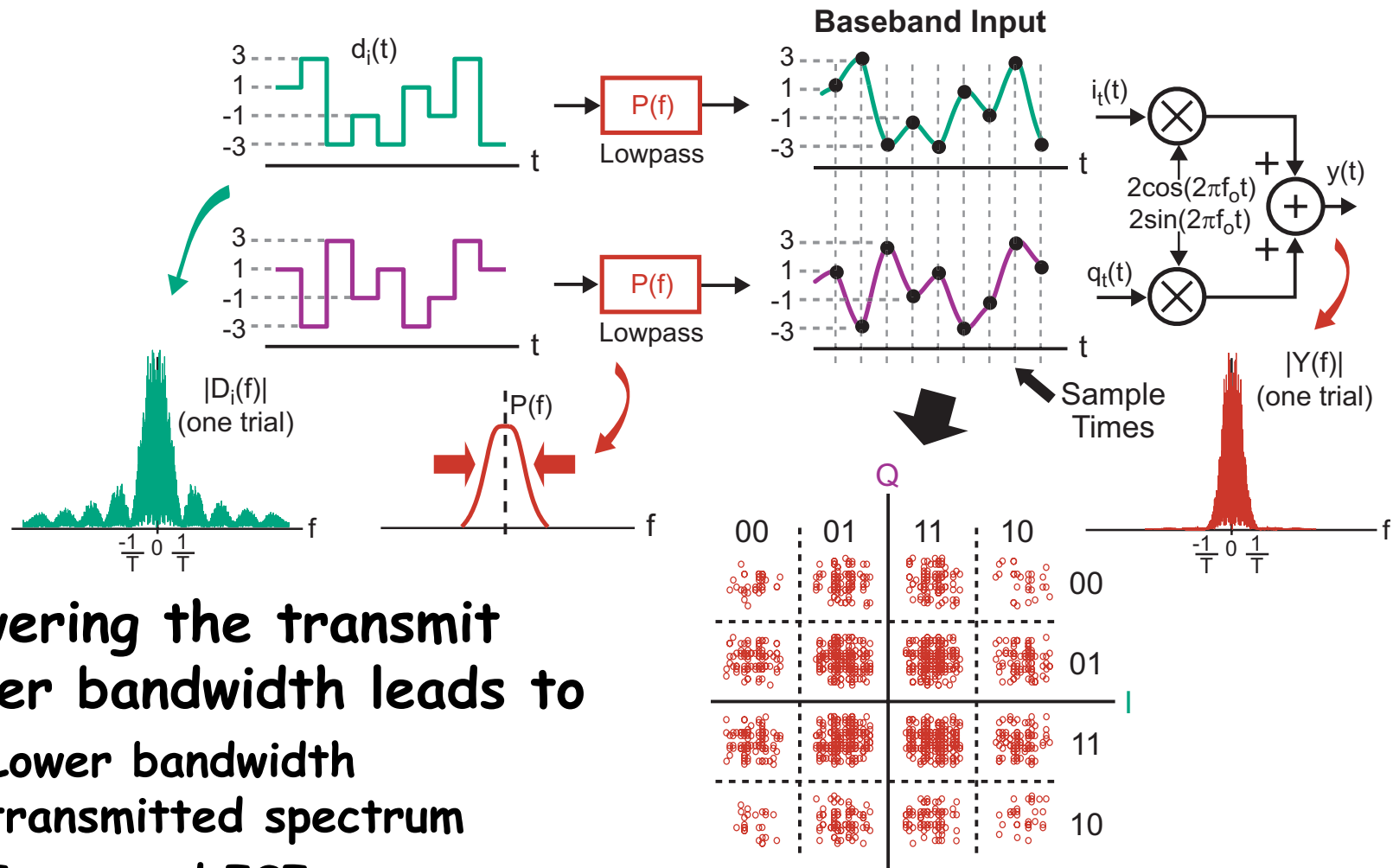


Impact of Transmit Filter



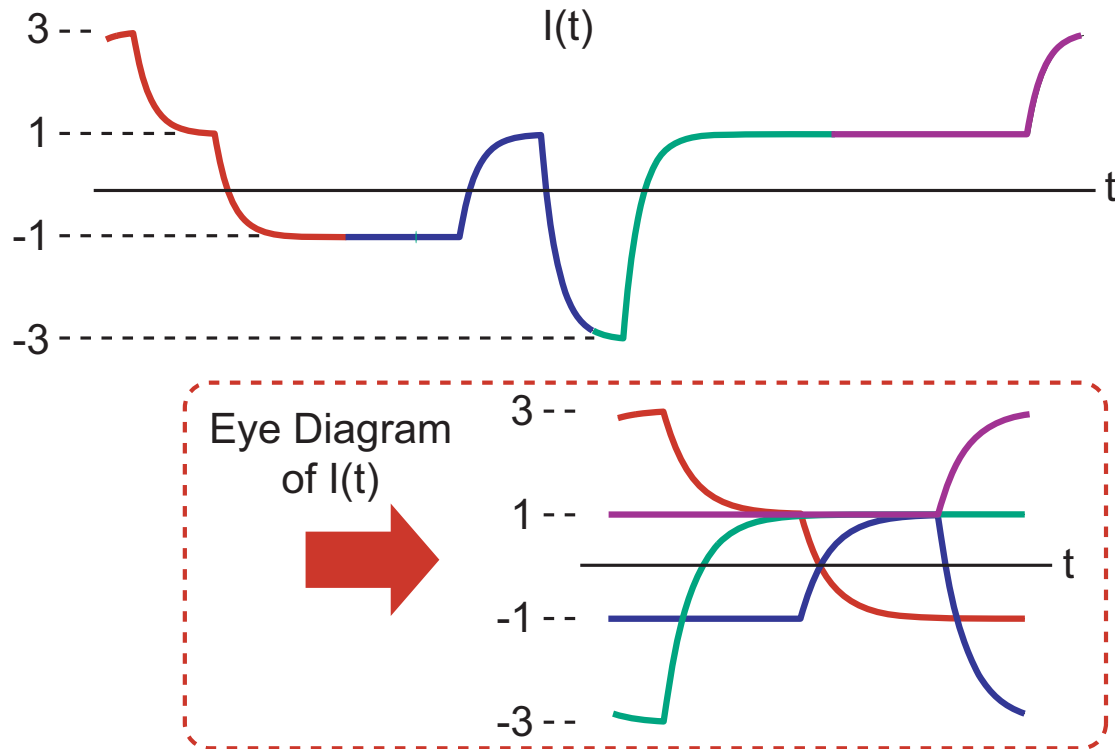
- Transmit filter enables reduced bandwidth for transmitted spectrum
- Issue: can lead to *intersymbol interference (ISI)*
 - Constellation diagram displays vulnerability to making bit errors

Impact of Low Bandwidth Transmit Filter



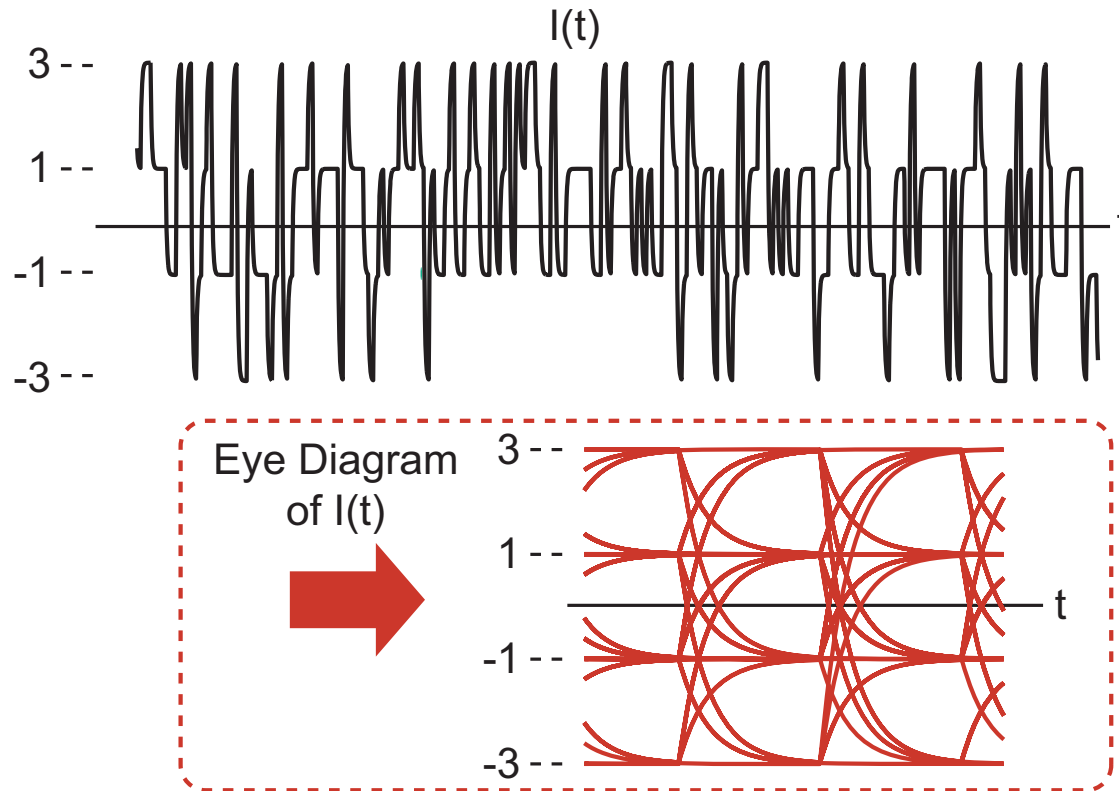
- Lowering the transmit filter bandwidth leads to
 - Lower bandwidth transmitted spectrum
 - Increased ISI
- Eye diagrams allow ISI to be intuitively examined

Eye Diagrams



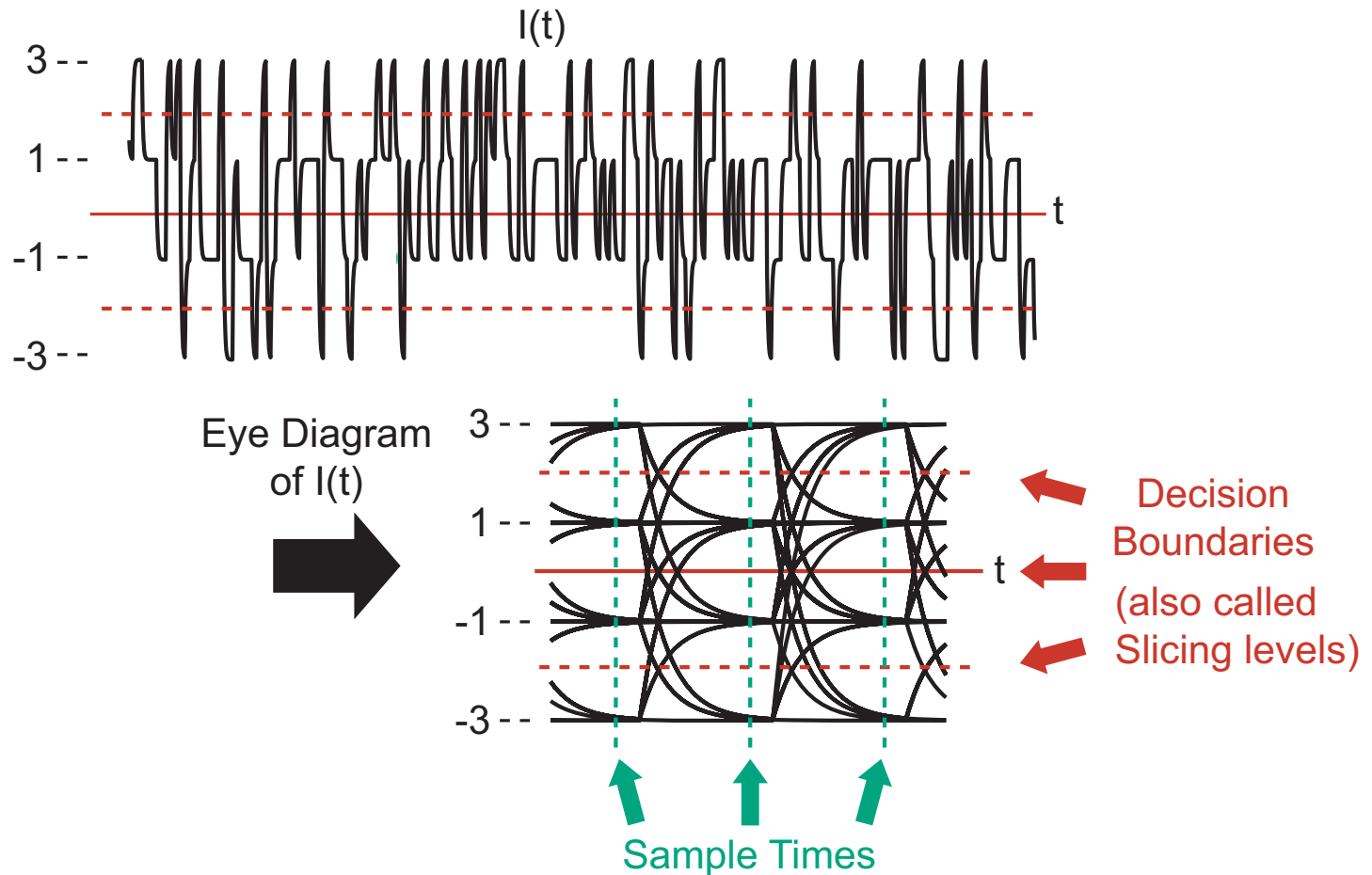
- **Key idea: wrap signal back onto itself in periodic time intervals and retain all traces**
 - Similar to action of oscilloscope

Looking at Many Symbols



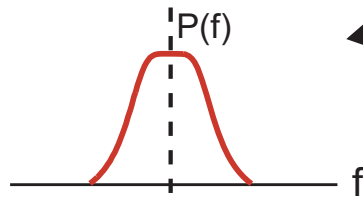
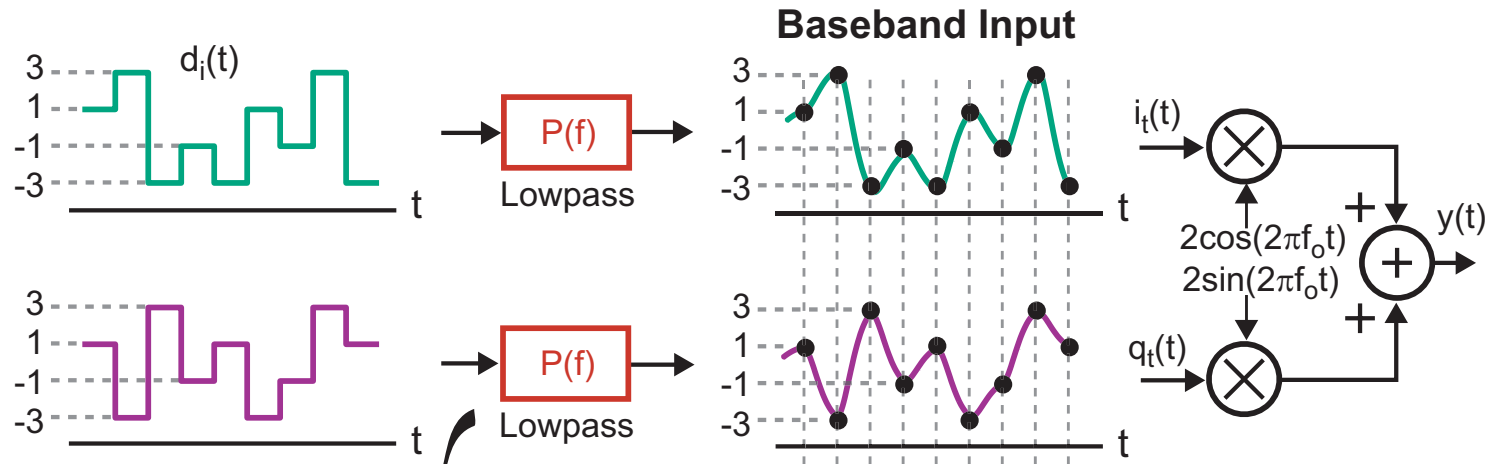
- Increasing the number of symbols eventually reveals all possible symbol transition trajectories
 - Intuitively displays the impact of filtering on ISI

Assessing the Quality of an Eye Diagram

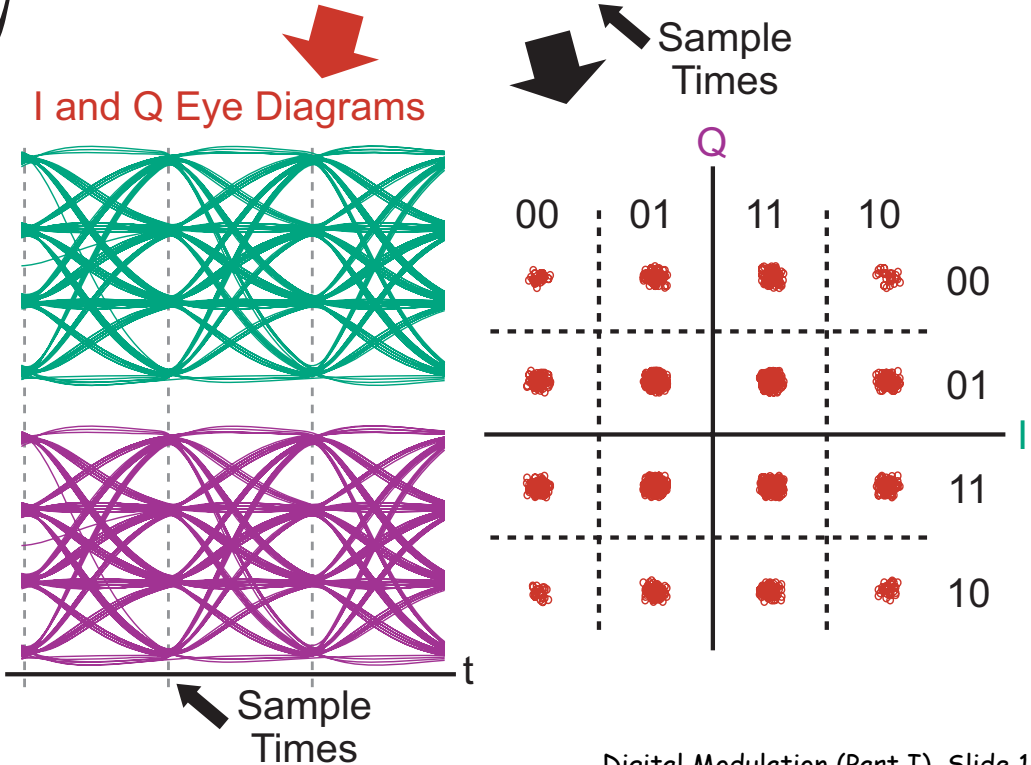


- Eye diagram allows visual inspection of the impact of sample time and decision boundary choices
 - Large *eye opening* implies less vulnerability to symbol errors

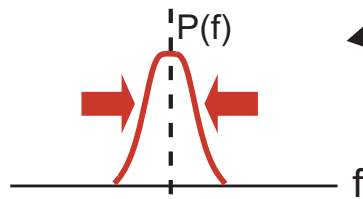
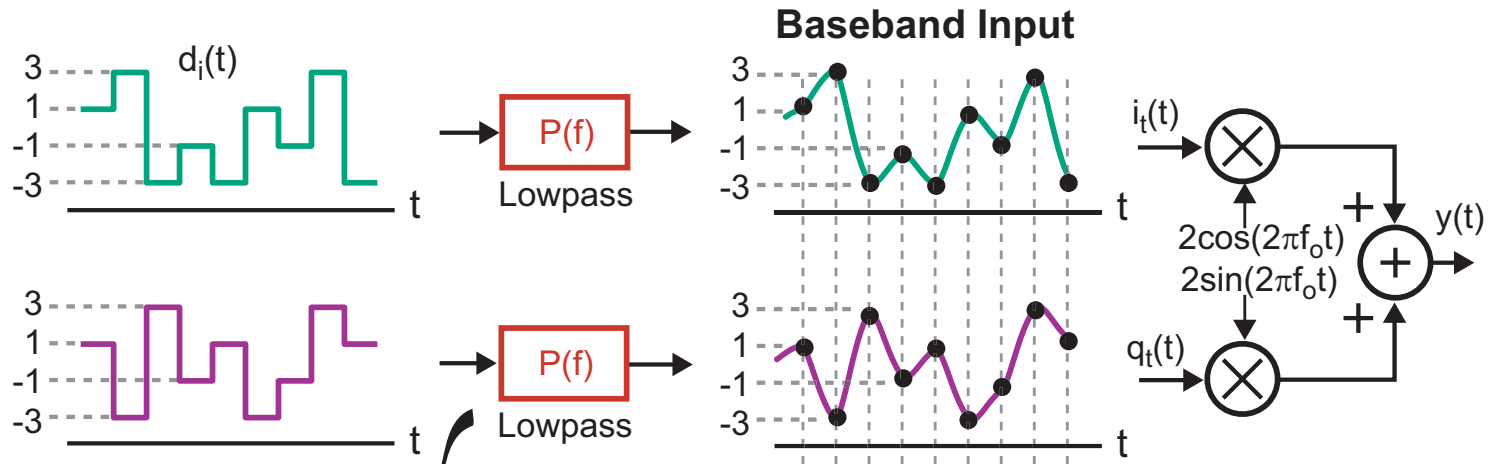
Relating Eye Diagrams to Constellation



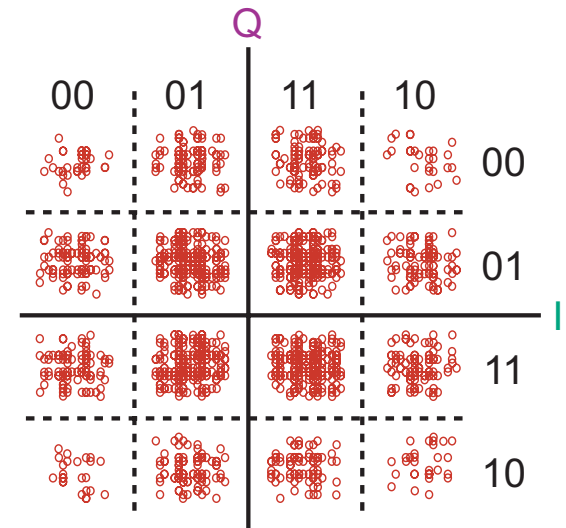
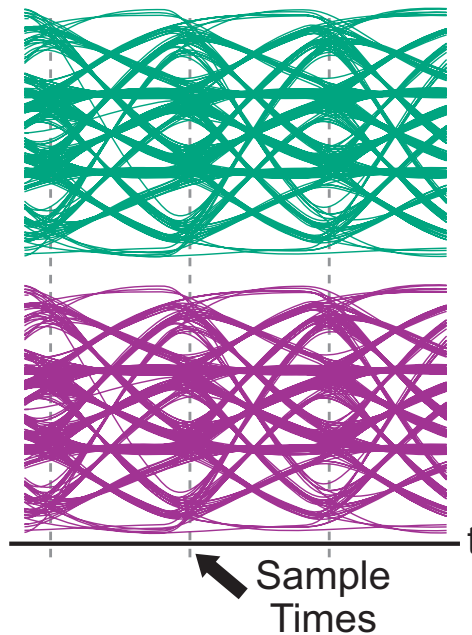
- Open eye diagrams lead to tight symbol groupings in constellation
 - Assumes proper sample time placement



Impact of Low Transmit Bandwidth



I and Q Eye Diagrams



- Eye diagrams intuitively show increased ISI
 - Also show sensitivity of bit errors to sample time placement

Summary

- Digital modulation operates by sending discrete-valued symbols through an analog communication channel
 - Receiver must sample I/Q signals at the appropriate time
 - Receiver matches I/Q sample values to corresponding symbols based on decision regions
 - Constellation diagrams are a convenient tool to see likelihood of bit errors being made
- Choice of transmit filter is a tradeoff between achieving a minimal bandwidth transmitted spectrum and minimal intersymbol interference (ISI)
 - Eye diagrams are a convenient tool to see effects of ISI and sensitivity of bit errors to sample time choice
- Next lecture: a closer look at the receiver...